

Liquit.Applications.Create

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The *Liquit.Applications.Create* function lets the end-user add a personal application of their own. This can be a local application or a URL the user wants to save to their workspace.

By default, the *Liquit.Application.Create* API will return the ID of the freshly created personal application. When the request fails, an error will be returned in the fault object of the response. This can be because an application with the same name already exists.

Request parameters

Based on the type, the following parameters are available:

Name	Description	Value	Required
type	This can be either path or url	<string>	Yes
name	The name of the personal package	<string>	Yes
url	The URL that the personal package should open	<string>	Personal URI only
path	The path to the executable that should be opened by the Agent	<string>	Local path only
icon	The file object used for the icon	<file>	No
directory	The start directory the application will use when launched.	<string>	Local path only
display	Defines how the window for the application should be opened: <ul style="list-style-type: none"><i>Normal</i> – Open up the application in the default settings.<i>Minimized</i> – Start the application minimized.<i>Maximized</i> – Start the application maximized.	<string>	Local path only
browser	The browser used to open the webpage. <ul style="list-style-type: none">DefaultInternetExplorerFirefoxChromeOperaEdgeSafari	<string>	Personal URI only

Example

```
var type = 'url';
var name = 'friendlyName';
var path = 'https://www.recastsoftware.com';
var icon = $('!.icon')[0].files;

Liquit.Applications.Create({
  type: type,
  name: name,
  url: path,
  icon: file
}, function (fault, result) {
  console.log(fault, result);
});
```